Module: CO-562 Date: 2024-11-22 Due: 2024-11-29

Problem Sheet #12

Problem 12.1: *file system permissions*

(1+1 = 2 points)

Unix file system objects have basic permissions associated with (i) the file owner, (ii) the file's group members, and (iii) everybody else with access to the file system. Answer the following questions:

a) What is the meaning of the following file access permissions?

```
$ ls -l foo
-rwxrw-r-- 1 alice co-562 0 Nov 30 14:53 foo
$ ls -ld bar
drwx-wx--- 2 alice co-562 4096 Nov 30 14:56 bar
$ ls -l /usr/bin/sudo
-rwsr-xr-x 1 root root 182600 Feb 27 2021 /usr/bin/sudo
$ ls -ld /tmp
drwxrwxrwt 8 root root 700 Nov 17 13:02 /tmp
$ ls -ld /usr/local/bin
drwxrwsr-x 2 root staff 4096 Jul 30 2018 /usr/local/bin
```

b) Can the regular user bob (with a umask of 0022), a member of the group co-562, read the content of the directory bar? Can bob create a file in the directory bar? Explain.

Bob executes the following shell commands. What are the file permissions of the new file and who is the owner of the file? Explain.

\$ rm -f world \$ sudo echo hello > world

Problem 12.2: file system updates

Consider a small file system residing on a block device with 16 blocks (numbered 0..15). All blocks have the same size. The first 8 blocks (0...7) are reserved for inodes. An inode stores file attributes (metadata) of a file system object as well as references to data blocks. The remaining blocks (8...15) are reserved for storing data or directory information, they are called data blocks, or short dnodes. The root directory is always found in inode 0. Below is a figure visualizing the situation right after initializing the file system.



In the following, we focus on the block references that the file system maintains. The initial situation can be described as follows:

(3 points)

inode 0: 8	<pre>// inode 0 refers to dnode(s) 8</pre>
inode i: undef	<pre>// inode i has undefined content (i in {17})</pre>
dnode 8: {(".", 0), ("", 0)}	<pre>// dnode 8 has 2 directory entries (to inode 0)</pre>
dnode i: undef	<pre>// dnode i has undefined content (i in {915})</pre>
freeblks: 0111111101111111	<pre>// free blocks bitmap (0 = used, 1 = free)</pre>

A sequence of changes is made to the file system. In the following steps, write down (using the notation shown above) which inodes and/or dnodes are updated and how the freeblks bitmap changes. In each step, write down only the changes. If you need to allocate unused inodes or dnodes, choose lower numbered unused inodes or dnodes first.

a)	A directory $/a$ is created in the root directory.	mkdir /a
b)	A directory /a/b is created inthe directory /a.	mkdir /a/b
c)	A file c is created in /a/b with the content hello.	echo "hello" > /a/b/c
d)	The file /a/b/c is moved into the directory /a.	mv /a/b/c /a
e)	A link is created such that $/a/c$ is also known as $/a/b/d$.	ln /a/c /a/b/d
f)	A symbolic link is created resolving /e to /a/b/d.	ln -s /a/b/d /e

Problem 12.3: logical volume management

(1+1+1+1+1 = 5 points)

On Linux, you can create block storage devices using regular files as the backend storage. This is useful for experimentation and debugging. You will use this to create physical and logical volumes.

You may want to do this exercise on a virtual machine to make sure you avoid any catastrophic results by accidentally mistyping a command.

Creating block devices on top of regular files is accomplished by loop devices. First, you have to load to the loop kernel module:

sudo modprobe loop

Next, you create 5 storage devices, each having a capacity of 20 MB.

```
for i in $(seq 0 4) ; do
    img=loop$i.img
    dev=/dev/loop$i
    dd if=/dev/zero of=$img bs=1M count=20
    sudo losetup $dev $img
done
```

To list your loop devices, you can use this command:

sudo losetup -a

To remove all loop devices and the files, you can run this loop:

```
for i in $(seq 0 4) ; do
    img=loop$i.img
    dev=/dev/loop$i
    sudo losetup -d $dev
    rm $img
done
```

In order to create logical volumes, you need to install the 1vm2 package (if not installed yet). On Debian or Ubuntu systems, the package can be installed by using the following command:

sudo apt-get install lvm2

You can get an overview over the lvm commands in the lvm man page in section 8 of the Unix manual. Every individual lvm command has its own man page in section 8 as well.

Carry out the following experiments and provide the requested information:

- a) Create a volume group named vg0 that consists of the three physical volumes /dev/loop0, /dev/loop1, and /dev/loop2. Document the commands that you have used and show the output of the commands sudo pvs and sudo vgs. Look at the PSize, what do you observe?
- b) Within volume group vg0, create a logical volume lv0 with a size of 20 MB. Create a file system in lv0 and mount it on /mnt. Show the output of the commands sudo lvs, sudo pvs, and sudo df /mnt.
- c) You need to grow the file system on 1v0 to about 60 MB. What are the commands that you use and why? Show the the output of the commands sudo 1vs, sudo pvs, and sudo df /mnt.
- d) Create a snapshot logical volume called 1v0s of 1v0. Show the output of the commands sudo pvs and sudo 1vs. Write a short message into the file in /mnt/msg.txt (assuming 1v0 is still mounted on /mnt). Show the output of the command sudo 1vs again. What has changed and why? Mount the snapshot volume and verify that the file does not exist in the snapshot file system.
- e) Remove all logical volumes from vg0 and make sure all loop devices have been added as physical volumes to vg0. Create a RAID 1 logical volume 1v0r1 with the size of 12Mb. Which physical volumes are used to store the data of 1v0r1? Create a RAID 5 logical volume 1v1r5 using all the remaining free physical extents. Show the output of the command sudo 1vs. What is the size of 1v1r5 and what is the size of the physical volumes providing storage for 1v1r5?